









- 1 bookmark (or small object)
- A group sitting in a circle Roles:
- 1 Detective
- 1 secret Thief
- Everyone else = Suspects

Setup:

Everyone sits in a circle. The Detective closes their eyes or leaves the room.

The host silently gives the bookmark to one player

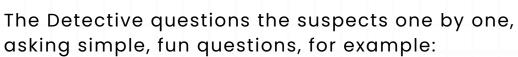
they are the Thief.





The Detective returns to the circle.

The Thief hides the bookmark in a pocket or behind their back.



- "Where were you when the bookmark went missing?"
- "What's your alibi?"
- "Who do you suspect?"

Suspects can say anything they like – the Thief must try to sound innocent!



- · After a few minutes, the Detective names the person they think stole the bookmark.
- If they are right, the Thief shows the bookmark and becomes the new Detective.
- If they are wrong, reveal the real Thief... and play another round!

Tip: Keep answers short and silly – it's a light, lowpressure game for after tea and cake.















